AMENDMENTS TO THE CLAIMS

- (currently amended) A method of applying a blur to an image <u>using a processor to</u> perform—the method comprising the steps of:
 - defining a primary kernel to compute an output pixel as a weighted average of a plurality of pixels of the image wherein a spatial relationship between the output pixel and the plurality of pixels is determined by a step size of the primary kernel;
 - applying the primary kernel to each pixel of the image to produce an intermediate result:
 - increasing the step size of the primary kernel to create a higher order primary kernel and applying the higher order primary kernel to the intermediate result to produce a result image.
- (Currently amended) The method of claim 1 further comprising the steps of:
 - defining a secondary kernel to compute [[an]]the output pixel as a weighted average of a plurality of pixels of the image wherein a spatial relationship between the output pixel and the plurality of pixels is determined by a step size of the secondary kernel and wherein the weighted average of the secondary kernel is different from the weighted average of the primary kernel;
 - applying the secondary kernel to each pixel of the result image to produce a second intermediate result
- 3. (original) The method of claim 2 further comprising:
 - determining a final result by interpolating between the result image and the second intermediate result.
- 4. (original) The method of claim 2 further comprising:
 - applying the secondary kernel to each pixel of the second intermediate result to produce a third intermediate result; and
 - determining a final result by interpolating between the second intermediate result and the third intermediate result.

- 5. (original) The method of claim 1 wherein the step size is further increased to create a successively higher order primary kernel and the successively higher order primary kernel is applied to a previous intermediate result to produce a next intermediate result until a predetermined step size limit is reached.
- (original) The method of any of claims 1–5 wherein the blur is a Gaussian blur computed by performing each step in a horizontal direction and in a vertical direction.
- (original) The method of any of claims 1-5 wherein the blur is a blur selected from the group consisting of: a motion blur, a zoom blur, a radial blur, and a spatially dependent blur.
- (original) The method of any of claims 1-5 wherein the steps are performed by a plurality of GPU fragment programs.
- (Currently amended) The method of any of claims 1–5 wherein the step size is computed
 proportional to a regular constant factor raised to a power determined by a current kernel
 application step number.
- (Currently amended) The method of claim 9 wherein the <u>kernel is appliedstep size is</u> horizontally in even subpasses and vertically in odd subpasses.
- 11. (previously presented) A computer readable medium having embodied thereupon instructions executable by a computer to perform the following method steps:
 - defining a primary kernel to compute an output pixel as a weighted average of a plurality of pixels of the image wherein a spatial relationship between the output pixel and the plurality of pixels is determined by a step size of the primary kernel; applying the primary kernel to each pixel of the image to produce an intermediate result;
 - increasing the step size of the primary kernel to create a higher order primary kernel and applying the higher order primary kernel to the intermediate result to produce a result image.

- 12. (previously presented) The computer readable medium of claim 11, wherein the method steps executable by the computer further comprise:
 - defining a secondary kernel to compute an output pixel as a weighted average of a plurality of pixels of the image wherein a spatial relationship between the output pixel and the plurality of pixels is determined by a step size of the secondary kernel and wherein the weighted average of the secondary kernel is different from the weighted average of the primary kernel;
 - applying the secondary kernel to each pixel of the result image to produce a second intermediate result.
- 13. (previously presented) The computer readable medium of claim 12, wherein the method steps executable by the computer further comprise:
 - determining a final result by interpolating between the result image and the second intermediate result
- 14. (Currently amended) The computer readable medium of claim 11, wherein the method steps executable by the <u>computermachine</u> further comprise:
 - applying the secondary kernel to each pixel of the second intermediate result to produce a third intermediate result; and
 - determining a final result by interpolating between the second intermediate result and the third intermediate result.
- 15. (previously presented) The computer readable medium of any of claims 11-14 wherein the step size is computed proportional to a regular factor raised to a power determined by a current kernel application step number.
- 16. (previously presented) The computer readable medium of claim 15 wherein the step size is horizontal in even subpasses and vertical in odd subpasses.